



19th Baltic Sea Summer School on Epilepsy (virtual)

on 5 afternoons between September 22th and Oct. 6th, 2026

Announcement

The 19th edition of the well-known Baltic Sea Summer School on Epilepsy (BSSSE) will take place as a virtual event, in the afternoons of September 22, 24, 30 and October 2 and 6, 2026.

Target audience: The BSSSE are primarily addressed to medical postgraduates and junior researchers (age usually up to 40 years) with a special clinical or scientific interest in epilepsy.

Topics: All topics relate to the curriculum of the ILAE Epilepsy Academy. They include EEG (Norm variants and artifacts; Recognizing spikes), Imaging (MRI and other imaging in epilepsy), Neuropathology, Pharmacotherapy (How to use ASM monitoring; Where are we with the newest ASM generation?), Status epilepticus, Epileptic aura, Epilepsy and mental handicap, Subjective factors in epilepsy treatment, Neurostimulation, Pediatric epilepsy syndromes, and Case-oriented study (2 sessions with distinguished tutors).

Format: The BSSSE will accept 40 participants who work in 4 groups of parallel webtorials. Webtorials are a strictly interactive format where a small group works with a faculty member. Active participation is expected and encouraged by the tutors. Fluency in English is a precondition. Webtorials are *not* recorded for later use.

Registration: Participation is free of charge, and participants will be accepted on a first come – first served basis. The deadline for applications is July 19, 2026. The application must include an application form and a CV plus a one-sentence presentation to be given to the tutors.

Certificates: Certificates will only be given on request to participants who are present at all webtorials and who fill in the mandatory course evaluation.

For information and application please contact:

Anna-Lena Schwab, BSSSE office: nl-epilepsiestiftung-wolf@uk-erlangen.de

Deadline for applications: July 19, 2026

The BSSSE is sponsored by the Prof. Peter & Jytte Wolf – Foundation for Epilepsy